

FREE! MARSUPIAMI™ MINI COMIC FREE!

SONIC

THE COMIC



FEMALE FURY!

TAILS' NEW
ALLY CUTS
A DASH!

ECCO THE
DOLPHIN
IN SPACE!

**CHARMEE
BEE
PIN-UP!**



MINI COMIC
MISSING?
ALERT YOUR
NEWSAGENT
NOW!

**SONIC'S
WORLD**
OUT WITH A BANG!

£1.20 • No 62
13 OCTOBER 1995

CONTROL ZONE



Hey, Boomers!

Welcome to the issue that's gone animal quackers! There's the **Marsupilami Mini Comic**, featuring TV's Sunday Morning Disney character from France (plus, check out the chance to win one of three Sega Mega Drives); there's also a special preview of the game **Marsupilami** in the **Review Zone**. **Chaotix** fans should get a buzz from the **Charmee Bee Pin-Up** in the centre pages, and even the **Graphic Zone** has gone animal magic-tastic!

On the **Sonic** comic-strip front, The Brotherhood of Metallix and The Seven Badniks go out with a bang! Plus, top Sega superstar **Ecco the Dolphin** sees stars, whilst **Knuckles** and **Tails** see green in the latest installment of The Revenge of Trogg.

See you in a fortnight for an issue which includes a goose-bumping **Graphic Zone** featuring your artwork at its vampish best. Plus, there's a chillingly-cool **FREE** Sonic eraser - see below - (and I thought you Boomers never made mistakes!).

Megadroid

Wipe out!

Prepare for STC's Super Swanky Sonic Eraser **FREE** with STC 63. Complete with muscle-flexing pose, this must for every Boomer's pencil case, is also ...

- **Unbreakable!**
Even if dropped from a mega height!
- **Unforgettable!**
You'll be the envy of the classroom!
- **Unmissable!**
Reserve a copy of STC 63 at your local newsagent right now!



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CHARTS
COMPILED
BY
GALLUP



↑ up/down RE/NEW entry ● non mover

MEGA DRIVE

- 1 ↑ BRIAN LARA CRICKET
- 2 ↓ THEME PARK
- 3 ↓ FIFA SOCCER '95
- 4 ● PGA TOUR GOLF 3
- 5 NEW PETE SAMPRAS TENNIS '96
- 6 ↓ STREET RACER
- 7 ● ROAD RASH 3
- 8 RE RUGBY WORLD CUP 1995
- 9 NEW RISE OF THE ROBOTS
- 10 NEW NHLPA HOCKEY 1995

MEGA-CD

- 1 ↑ FIFA INTERNATIONAL SOCCER
- 2 RE WORLD CUP USA '94
- 3 ↑ STAR WARS CHESS
- 4 ↑ MICKEY MANIA
- 5 ↓ BRUTAL: PAWS OF FURY
- 6 RE PITFALL
- 7 RE NOVA STORM
- 8 ● SEGA CLASSICS
- 9 ↓ SNATCHER
- 10 ↓ LETHAL ENFORCERS

MASTER SYSTEM

- 1 ● MICKEY MOUSE
- 2 ● BATMAN RETURNS
- 3 ● DESERT STRIKE
- 4 ↑ DESERT SPEED TRAP
- 5 ↑ SONIC THE HEDGEHOG 2
- 6 ↓ COOL SPOT
- 7 RE SONIC CHAOS
- 8 ↑ STAR WARS
- 9 ↓ WONDERBOY IN MONSTER WORLD 3
- 10 ↓ SONIC THE HEDGEHOG

GAME GEAR

- 1 ↑ SONIC CHAOS
- 2 ↓ MICRO MACHINES
- 3 ↑ STRIDER 2
- 4 ↑ MORTAL KOMBAT 2
- 5 ↑ WINTER OLYMPICS
- 6 RE ASTERIX AND THE SECRET MISSION
- 7 ↑ DROPZONE
- 8 RE DRAGON: THE BRUCE LEE STORY
- 9 ↓ SONIC THE HEDGEHOG 2
- 10 NEW ANDRE AGASSI TENNIS

ON THE MIRACLE PLANET THE BROTHERHOOD OF METALLIX HAVE SET UP THE SINISTER ALPHA DEVICE!

SONIC

THE HEDGEHOG

Script: NIGEL KITCHING
Art: RICHARD ELLSON
& JOHN BURNS
Lettering: ELITE OF VILLI

The Brotherhood of Metallix

Part 4

OBSERVE MY BROTHERS...
SOON ALL THE GREENERY
OF THIS WORLD WILL BE
REPLACED BY PURE
METAL!
THE MIRACLE
PLANET WILL BE REBORN
IN OUR IMAGE!



EMPEROR, I
HAVE SUCCEEDED
IN CAPTURING
SONIC AND HIS
ACCOMPLICES.

REJOIN THE
OTHERS, BROTHER.

IT'S NOT
OVER YET... WE'LL
FIND A WAY TO
BEAT YOU!



YOU ARE TOO LATE.
JUST LIKE THAT FOOL
DOCTOR ROBOTNIK WHO
IMAGINED WE WOULD BE
CONTENT TO **SERVE** HIM
AND HIS PETTY
SCHEMES!





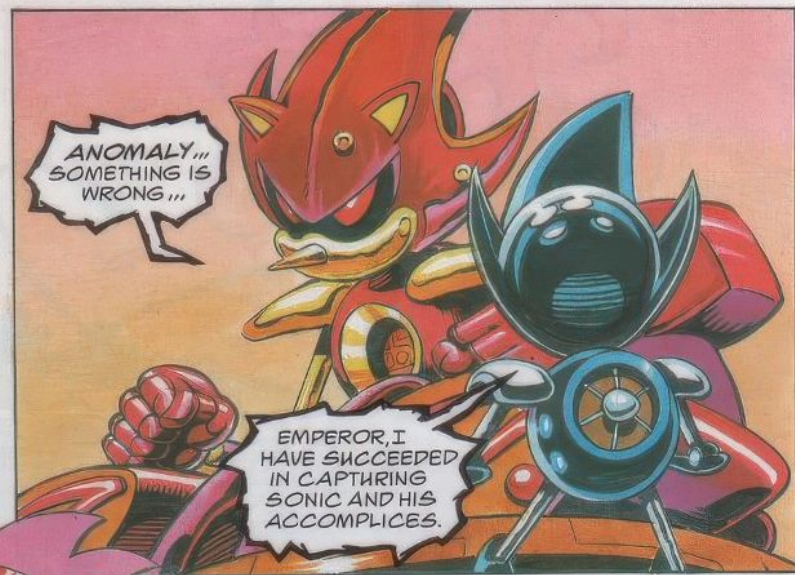
SOON THE ALPHA DEVICE WILL COMPLETE THE TRANSFORMATION OF THIS WORLD, CONVERTING IT INTO A SOURCE OF INFINITE POWER!

WE WILL BUILD MORE METALLIXES AND WHEN WE ARE READY WE WILL RETURN TO MOBIUS!



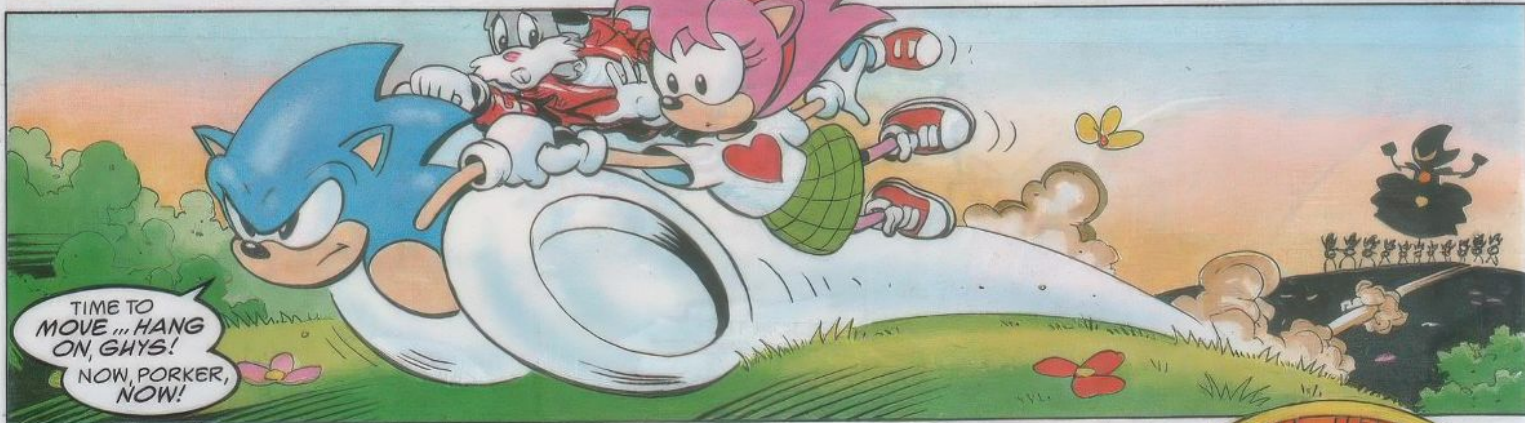
ONE MOMENT. BROTHER, THERE WERE FOUR LIFE FORMS... WHAT HAS BECOME OF THE OTHER ONE?

EMPEROR, I HAVE SUCCEEDED IN CAPTURING SONIC AND HIS ACCOMPLICES.



ANOMALY... SOMETHING IS WRONG...

EMPEROR, I HAVE SUCCEEDED IN CAPTURING SONIC AND HIS ACCOMPLICES.



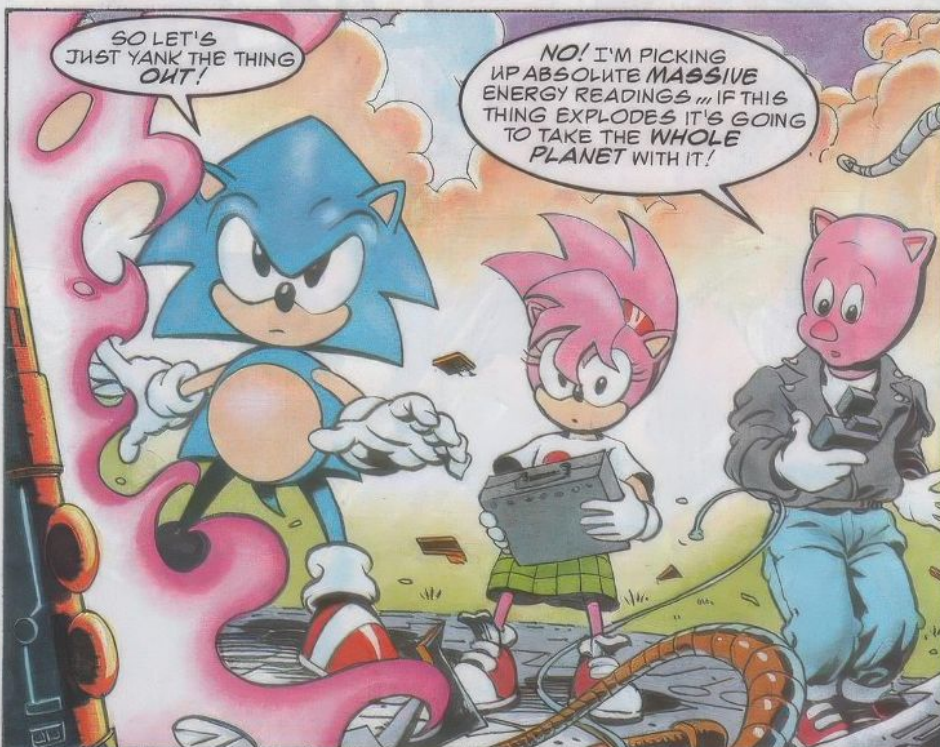
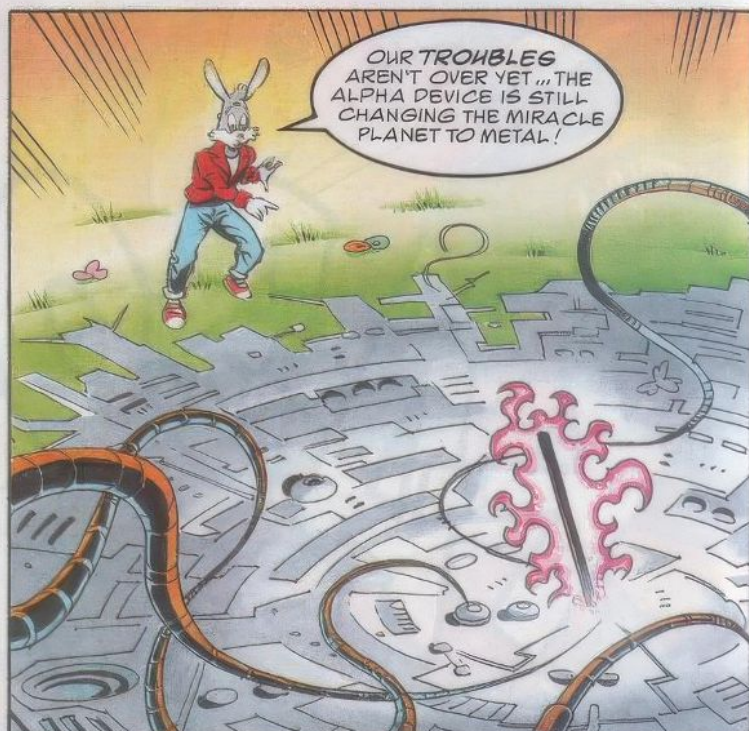
TIME TO MOVE... HANG ON, GHYS! NOW, PORKER, NOW!

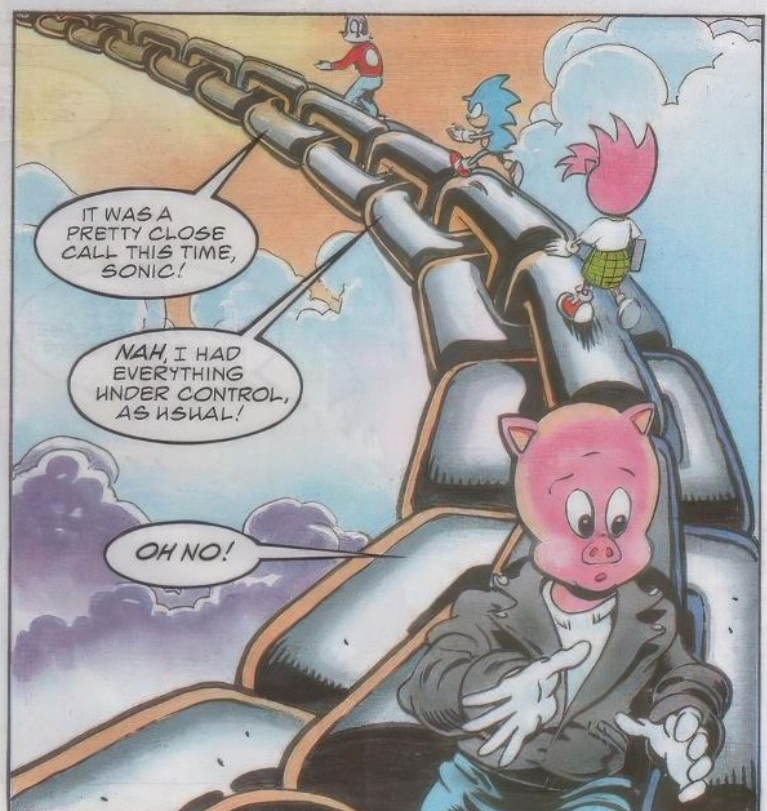


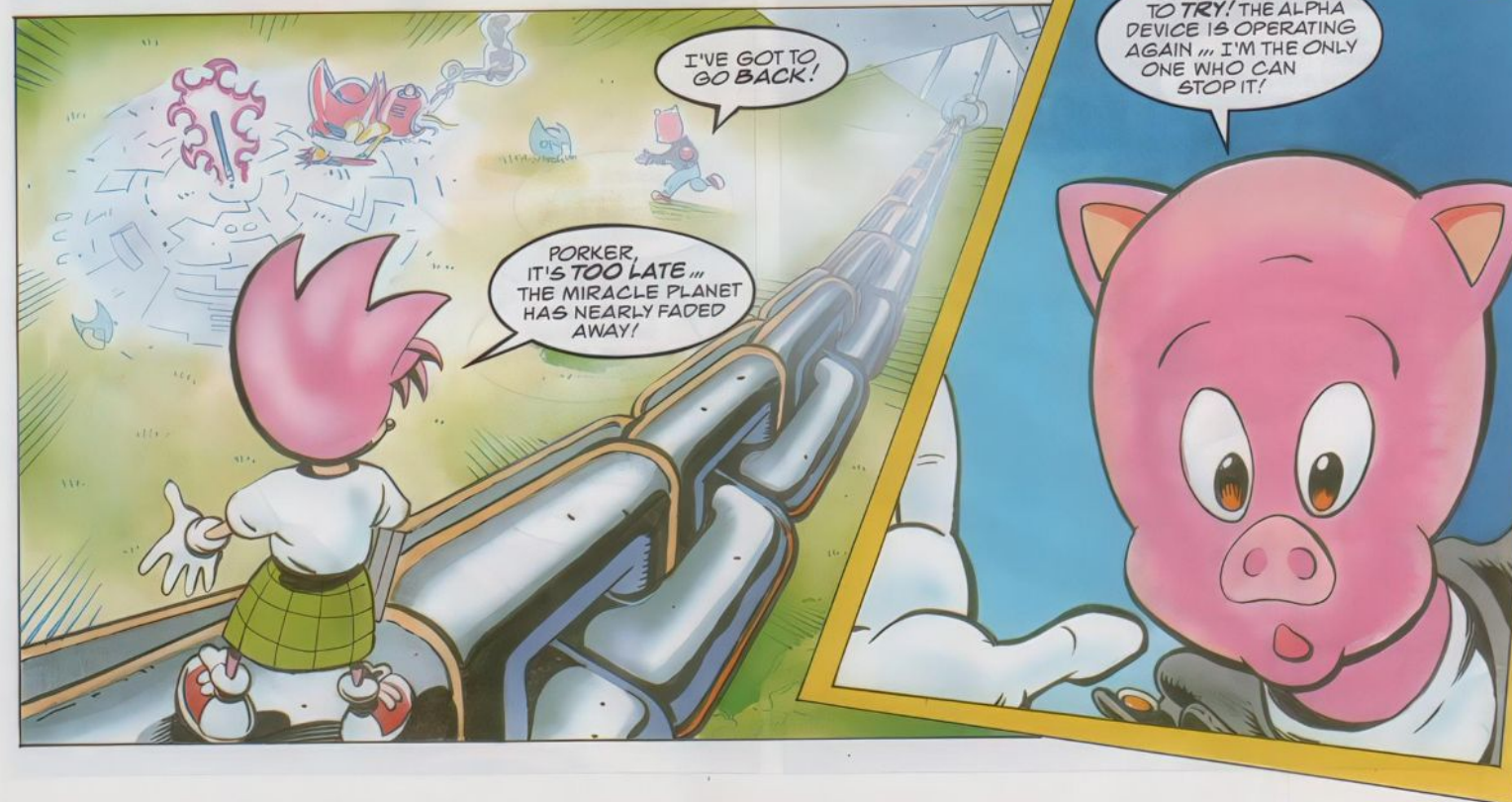
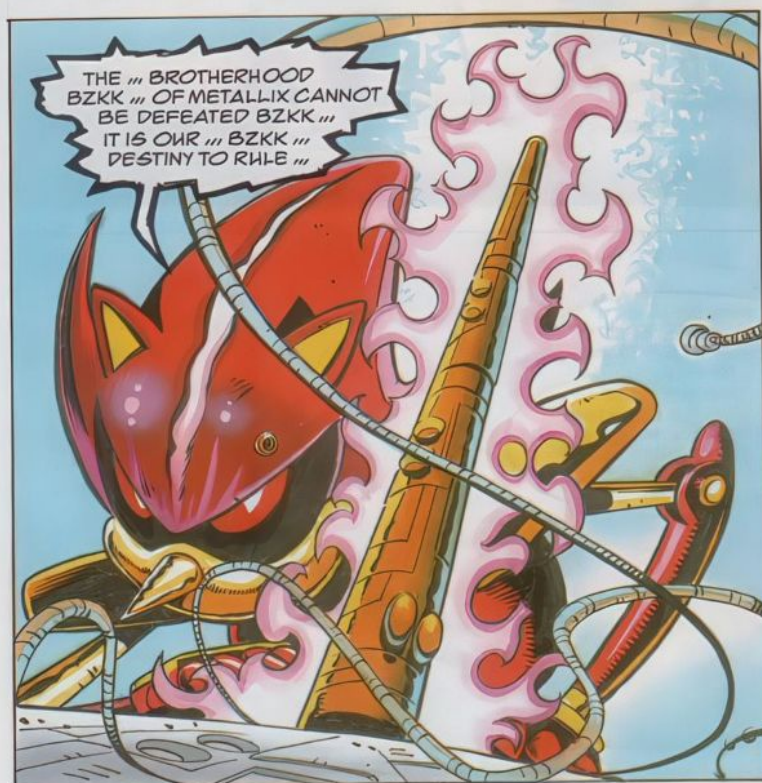
OH DEAR... IF THIS DOESN'T WORK WE'RE REALLY DONE FOR...

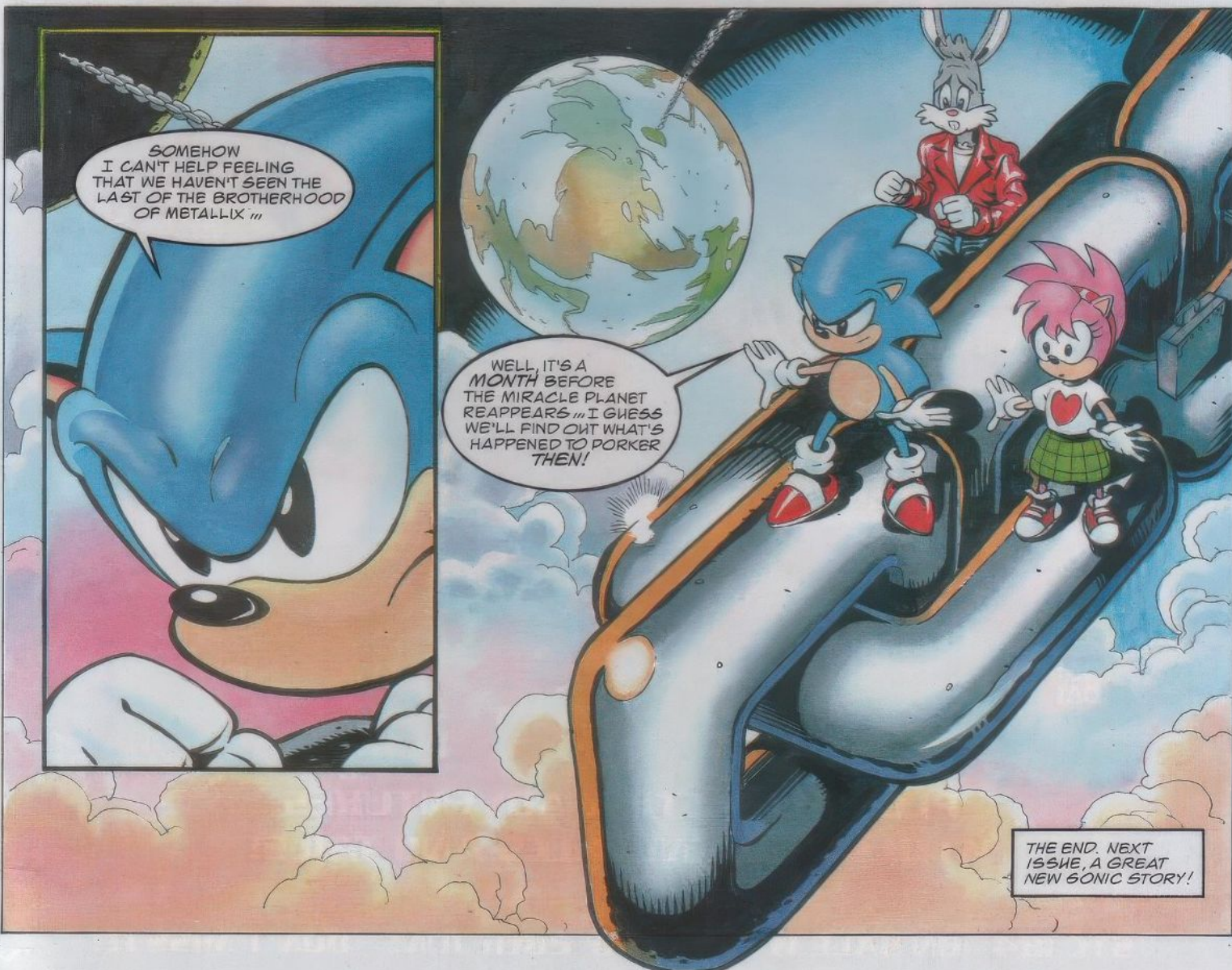
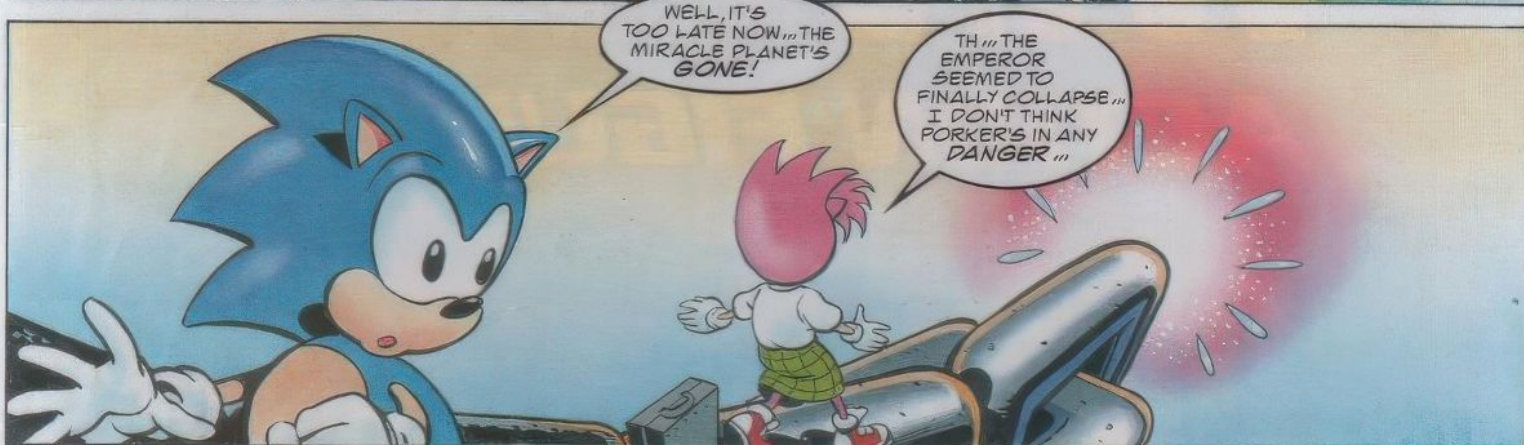












REVIEW

ZONE

YOUR GUIDE TO NEW GAMES RELEASES FOR THE SEGA SYSTEMS

STC'S RATING SYSTEM
UNDER 40 = YAWNSVILLE

40-70 = NORMALSVILLE
70-80 = FUN CITY

80-90 = BIG TIME CITY
OVER 90 = MEGA CITY

MARSUPIAMI

PRE-RELEASE VERSION REVIEWED

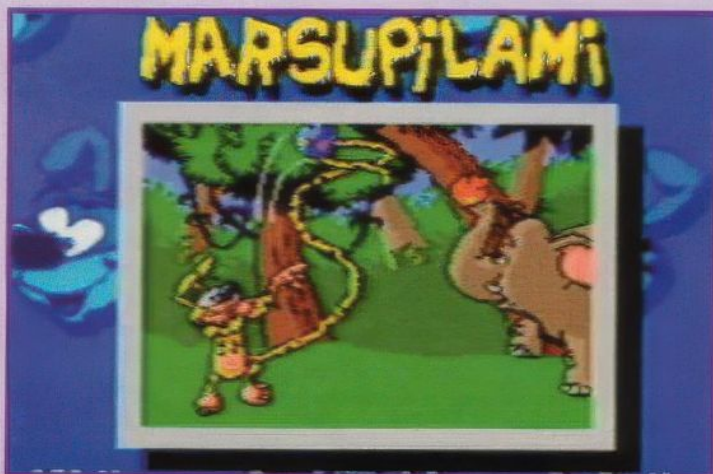
Reviewed by Neil Bryant.



GAME TYPE: ADVENTURE/PLATFORM
PLAYERS: 1

PUBLISHER: SEGA
PRICE: APPROX £40

ON SALE: AROUND OCTOBER



Fans of TV's Sunday Morning Disney will recognise Marsupilami as an amusing jungle animal, able to perform far-out stunts with his exceptionally long tail! Sega's game release, **Marsupilami**, finds the character of the same name imprisoned in a circus after being captured by evil hunter, Bring M. Back-alive.

As controller, your main task is to get Marsupilami and pal Bonelli the Elephant back home to the jungle. Sound simple? Not on your Nellie! **Marsupilami** spans over seven different levels, each consisting of three stages. The gameplay is tricky and takes practice, planning and precision. What's more, each level has to be completed in a given time limit or else you'll lose a life. The biggest headache is trying to get Bonelli to follow you; in effect you control his every move by making use of the



collectables available in each level.

As well as power-ups and pieces of fruit (the way to make an elephant move is through his stomach!), you can collect up to 10 different icons including steps, a winch and a bridge, all of which enable Marsupilami to use his tail to transport Bonelli up, over and under obstacles. Help is also on hand from a hummingbird called Tignass who flies across the screen carrying clues. The joypad controls are pretty straight forward, but it can be frustrating having to





High Scores

| | |
|------|------|
| 3000 | MARS |
| 2400 | NOE |
| 1600 | SARA |
| 0800 | BIP |
| 0400 | BBA |

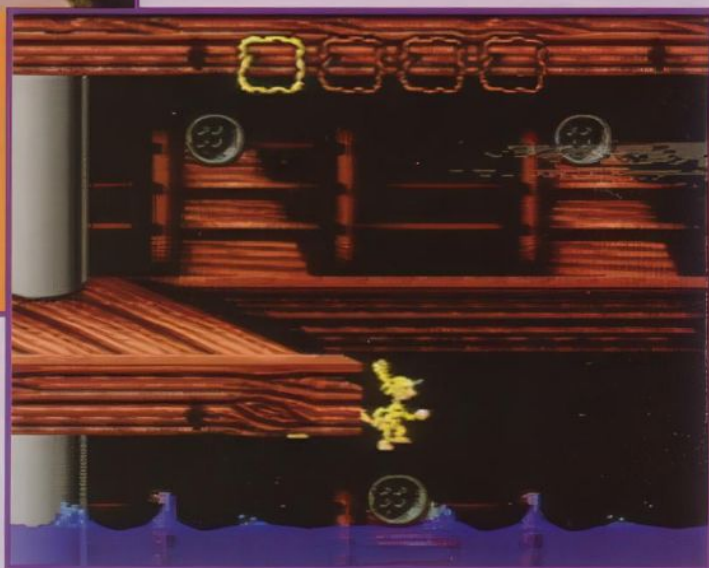
site before? However, Marsupilami is undoubtedly the jester of the jungle. He performs a hot shoe shuffle inbetween gameplay, and his call of the wild catchphrase is "Houba"!

Marsupilami is an amusing game which takes time to master; it will either keep you entertained for hours or drive you hopping mad!



pause the game before you can make a tail selection.

The sound quality is good and the graphics are interesting - ever seen an elephant on a building



FINAL COUNTDOWN

RAVES
Another
dude with
attitude!



GRAPHICS 84

SOUND 82

GRAVES
Tricky
game to
master.



PLAYABILITY 80

OVERALL 86

RETURN OF
ECCO!
THE DOLPHIN

Script:
ALAN MCKENZIE

Art:
STEVIE WHITE

Lettering:
TOM FRAME

PART 3

ECCO HAS WRESTED THE BLACK PEARL AWAY FROM ITS GUARDIAN. NOW HE MUST BRING THE PEARL TO THE TOP OF THE TRENCH. . . BUT THE RADIATION FROM IT IS MAKING HIM SICK.

WEAK. . .
STRENGTH
FAILING. . .



I'M SORRY. . .
MY FRIENDS. . .



WHAT? THE
UPCURRENT. . .



SAFE. . .

ABOVE THE TRENCH, THE
ASTERITE IS WAITING.

THIS WAY, ECCO.
HURRY—OR ALL
WILL BE LOST.

ASTERITE?

WHERE ARE
YOU...? I
DON'T FEEL
WELL.

IT IS THE
POISONOUS
RAYS FROM THE
PEARL. ONE MORE
MOMENT AND WE
WILL BOTH BE
SAVED.

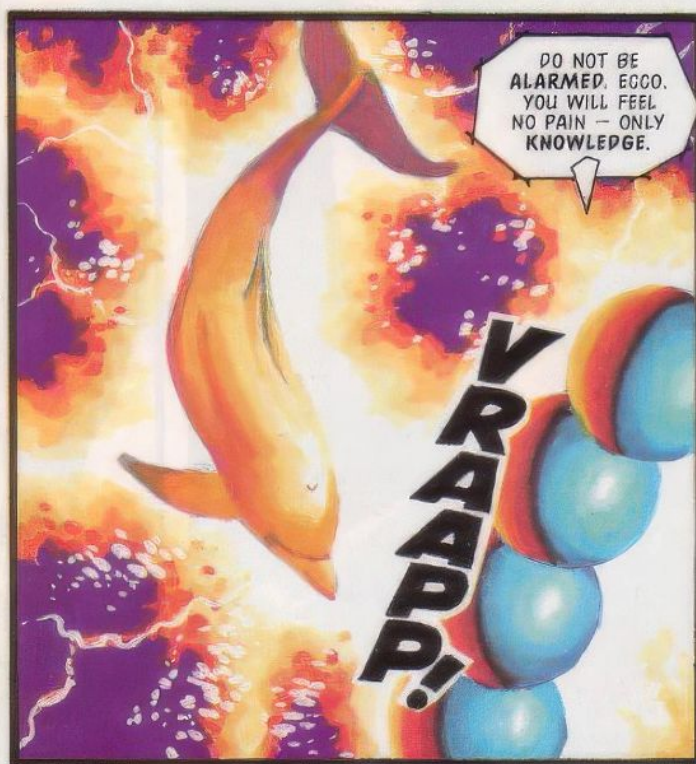
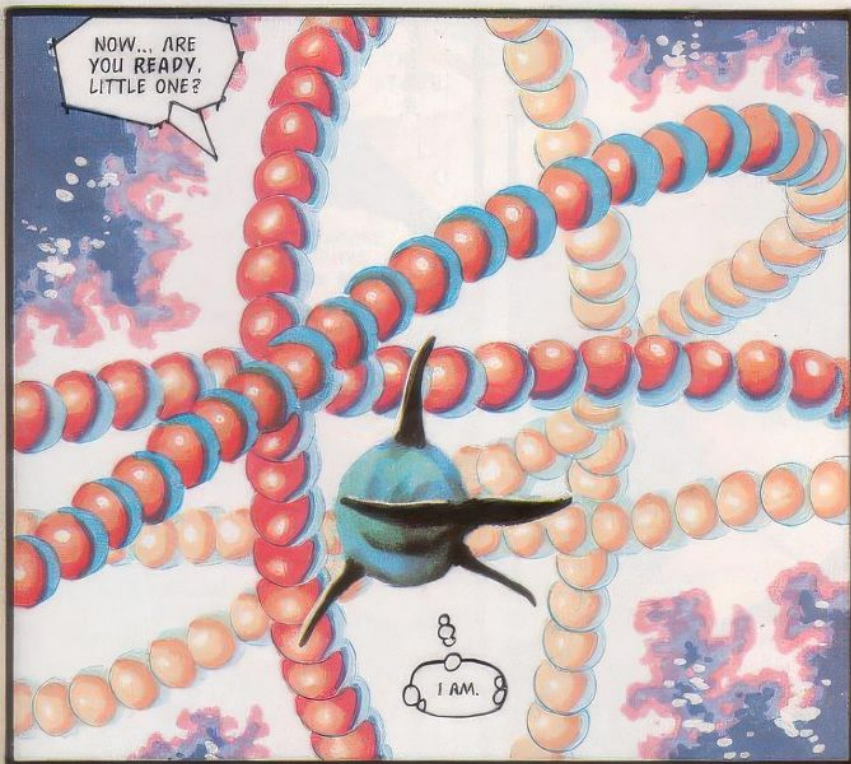
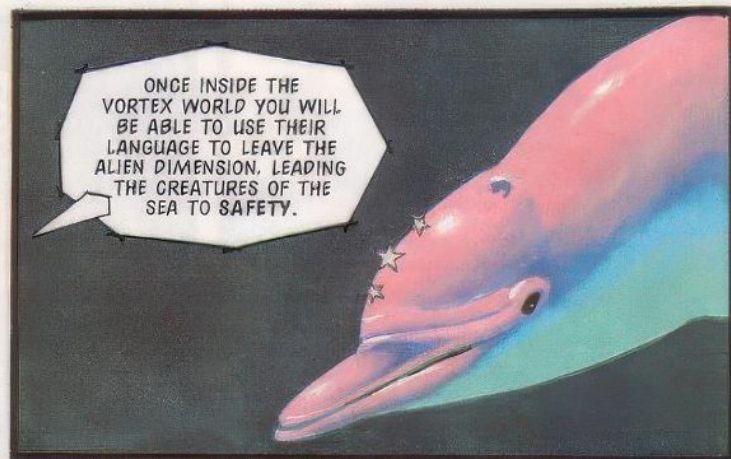
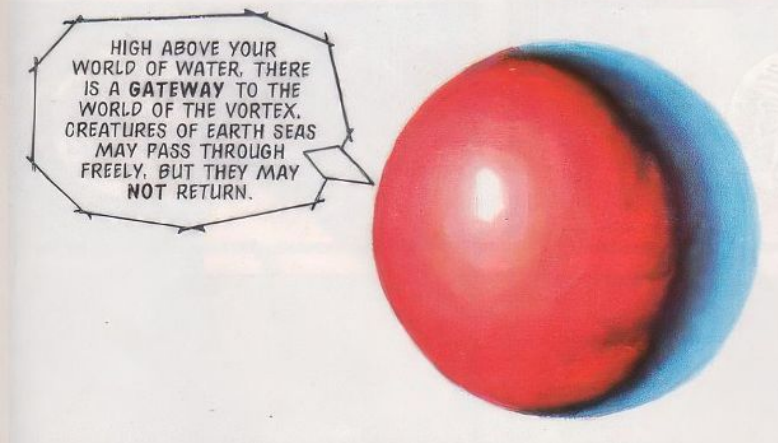
AAHHH!
AT LAST...

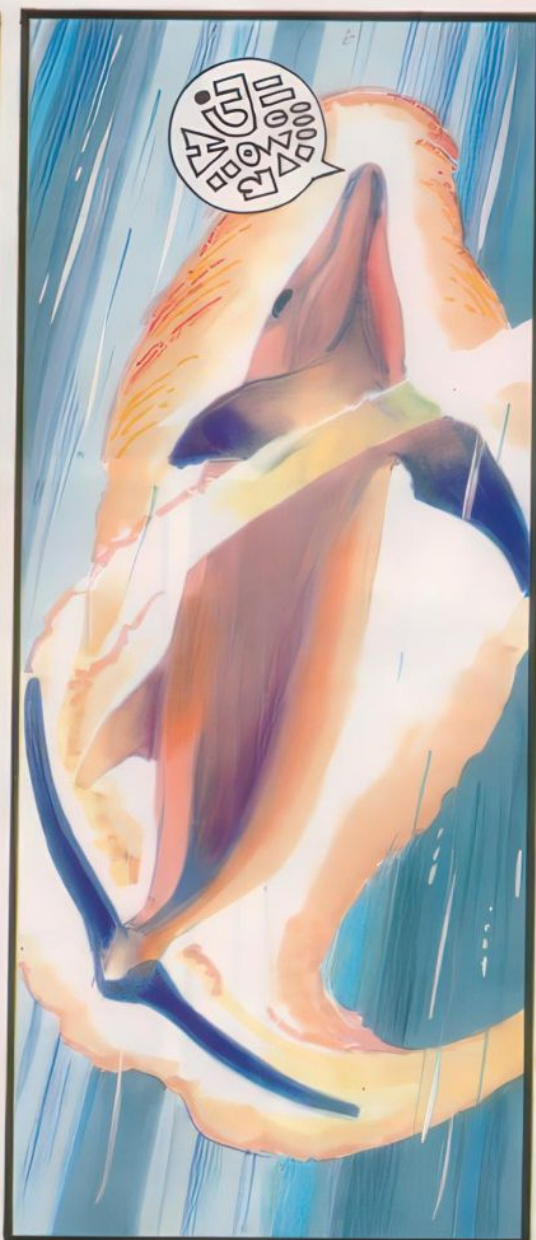
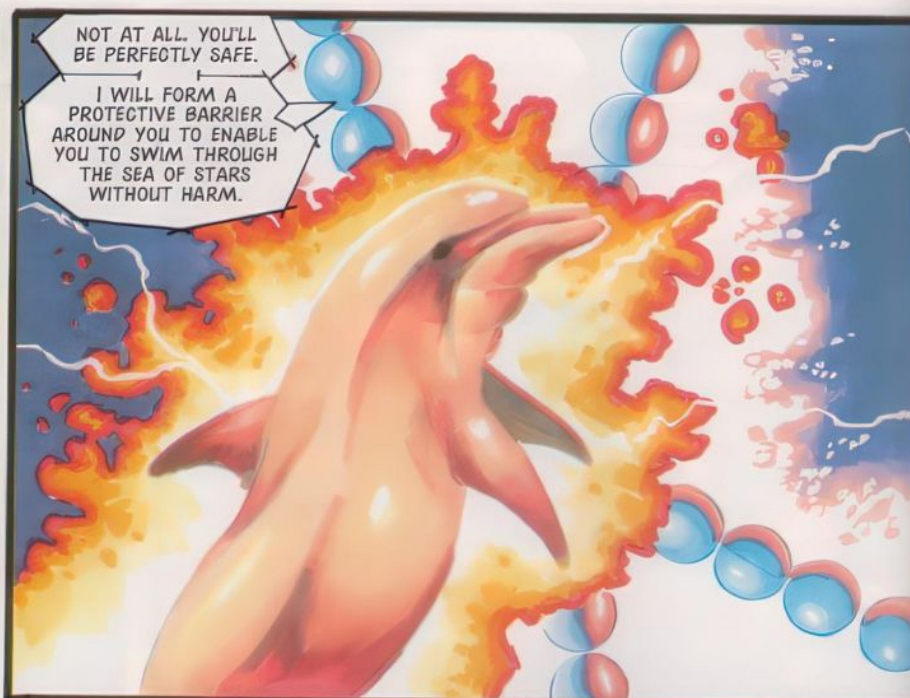
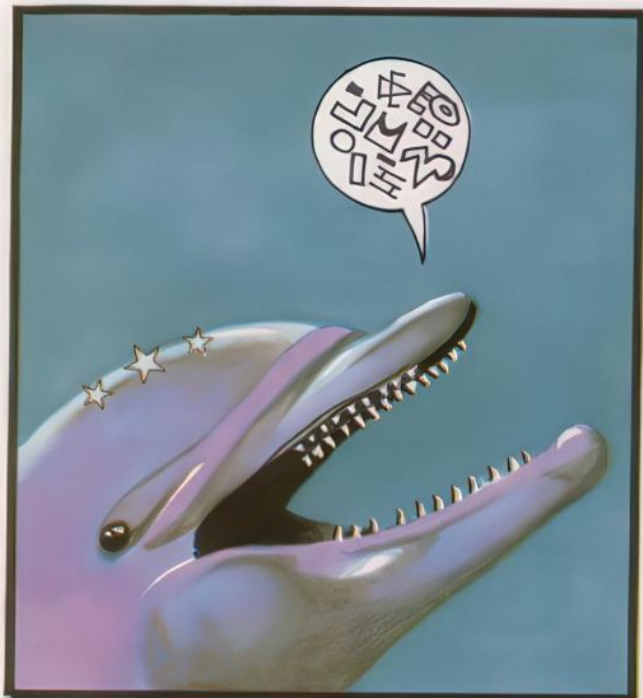
I AM WHOLE
AGAIN.

NOW FOR THE
BRAVE LITTLE
SEA CREATURE...

WHAT
HAPPENED?

I TOOK THE HARMFUL
ENERGY OF THE PEARL
FROM YOUR BODY, MAKING
US BOTH **STRONG** AGAIN.





USING THE FORCE OF THE UPCURRENT, ECCO
ROCKETED TOWARDS THE SURFACE...



WOOSH!

AS HE BROKE THE SURFACE, THE POWER OF
THE ASTERITE PROPELLED THE DOLPHIN
BEYOND THE BLUE WATERS OF HIS HOME...



...AND PROTECTED HIS STREAMLINED BODY FROM
THE RAVAGES OF THE THINNING ATMOSPHERE
UNTIL AT LAST, ECCO SWIMS...

...IN THE
SEA OF STARS!

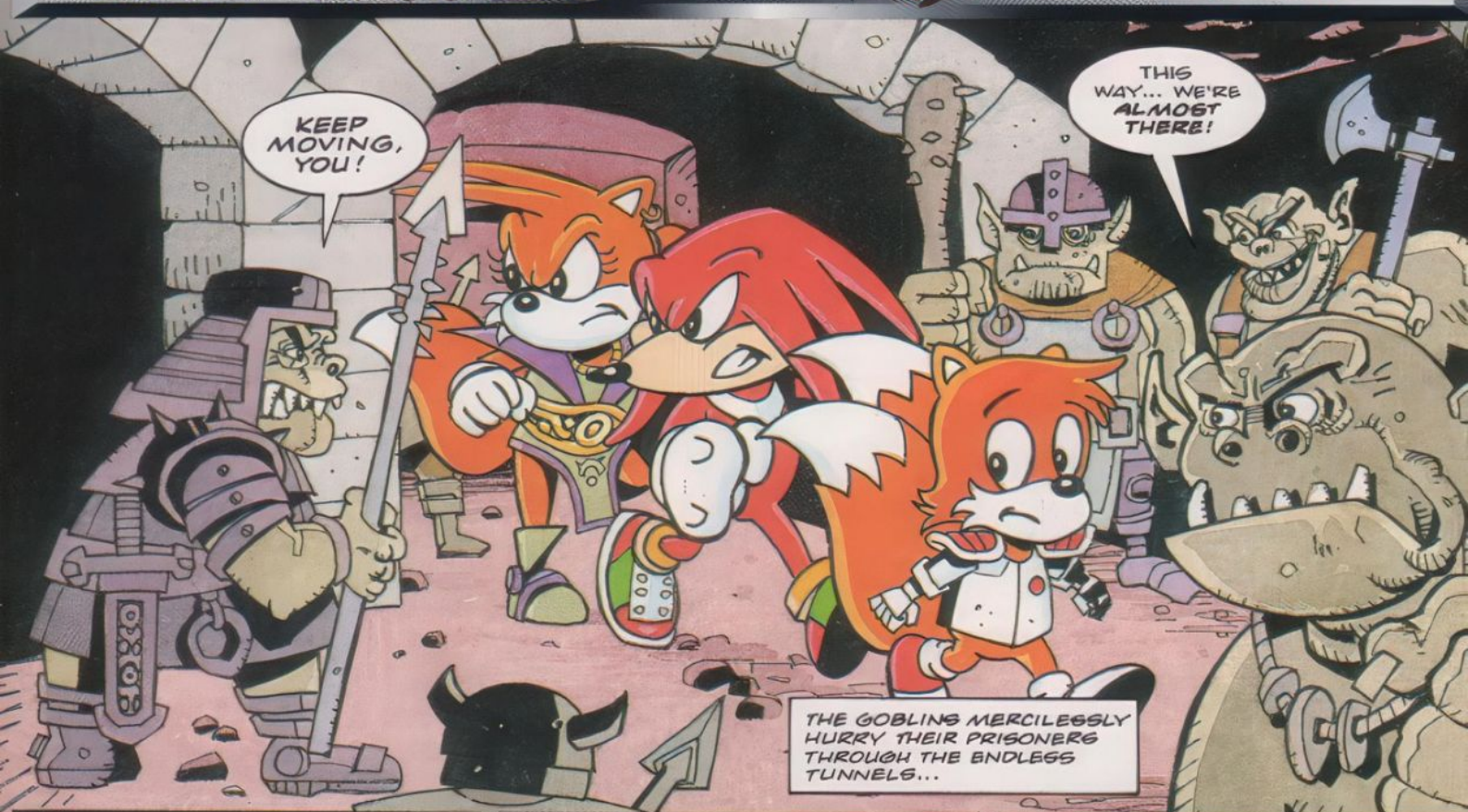
NEXT ISSUE: INTO THE VORTEX!

KNUCKLESTM and TAILSTM



THE REVENGE OF TROGG Part 4

Script and art: NIGEL KITCHING
Lettering: ELITTA FELL



KEEP
MOVING,
YOU!

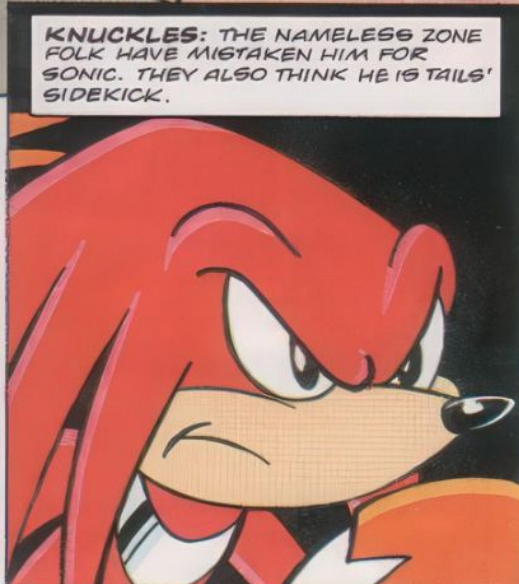
THIS
WAY... WE'RE
ALMOST
THERE!

THE GOBLINS MERCILESSLY
HURRY THEIR PRISONERS
THROUGH THE ENDLESS
TUNNELS...

TAILS: FAMED HERO
TO THE PEOPLE OF
THE NAMELESS ZONE.

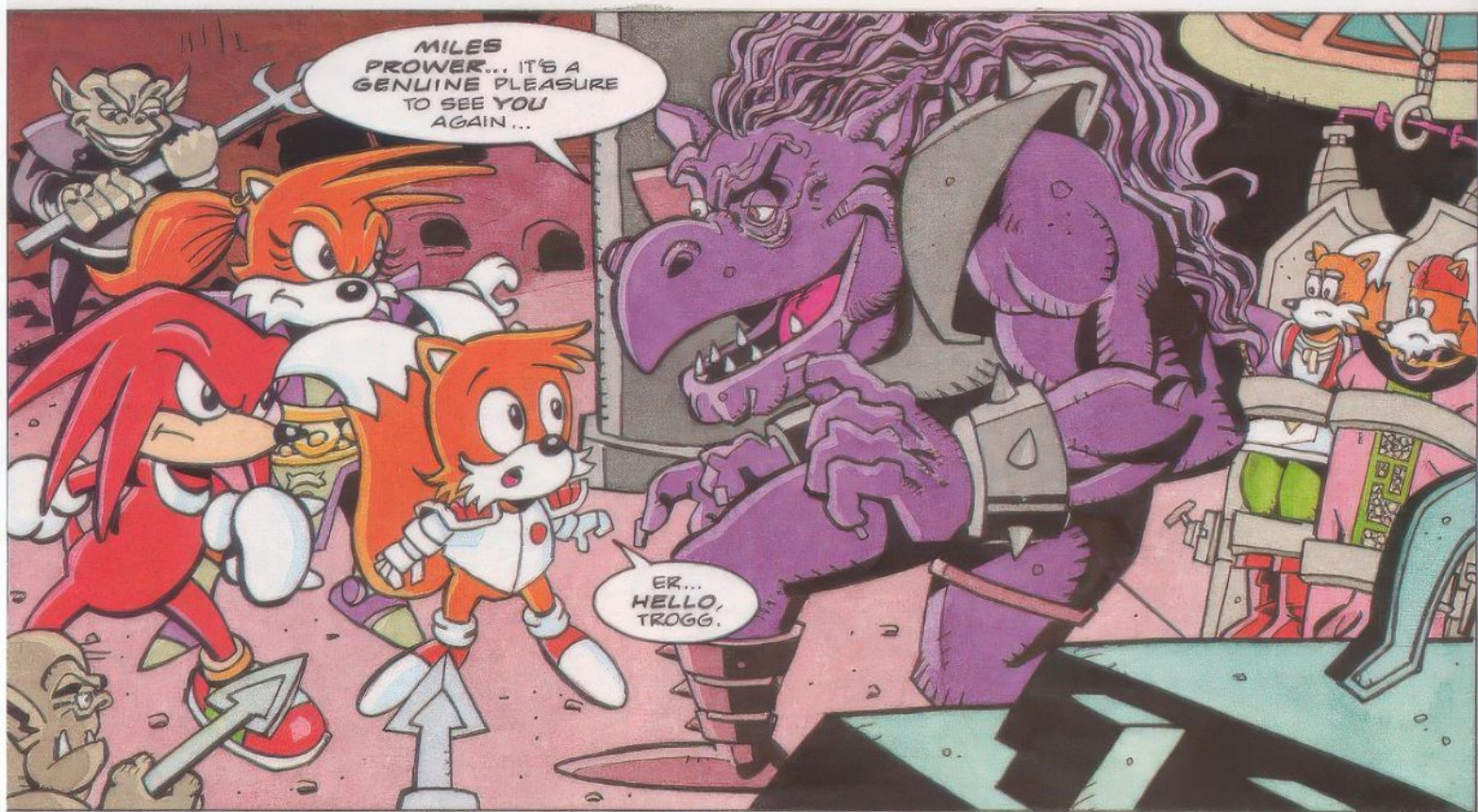
KNUCKLES: THE NAMELESS ZONE
FOLK HAVE MISTAKEN HIM FOR
SONIC. THEY ALSO THINK HE IS TAILS'
SIDEKICK.


MORAIN: WARRIOR FOX OF THE
NAMELESS ZONE. SHE INVITED
HERSELF ON THIS QUEST TO
SAVE THE ENCHANTER KINGS.



MASTER,
WE HAVE THEM
MASTER!

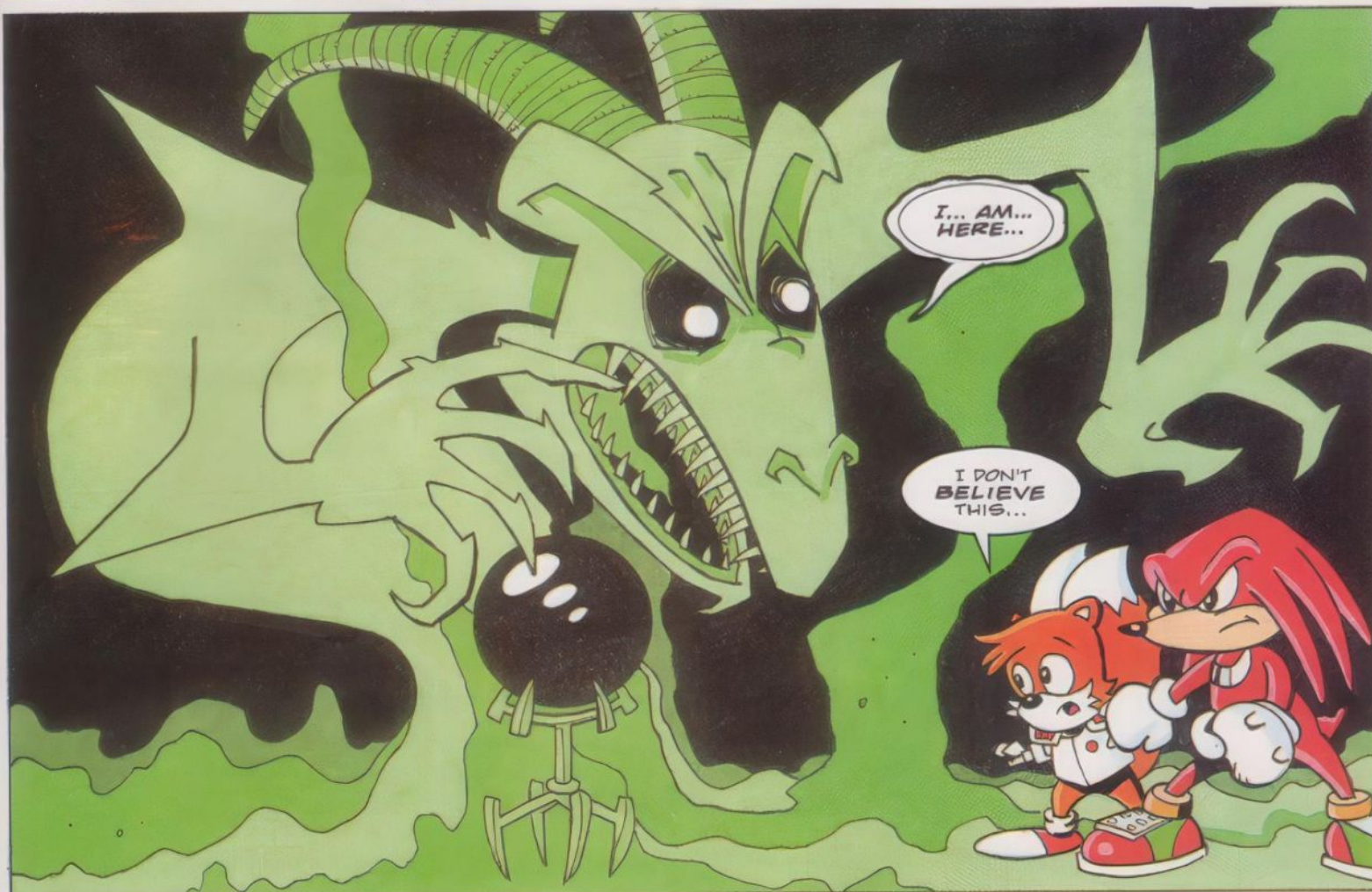
YEAH,
YEAH, WE BROUGHT
THEM HERE JUST LIKE
YOU SAID!



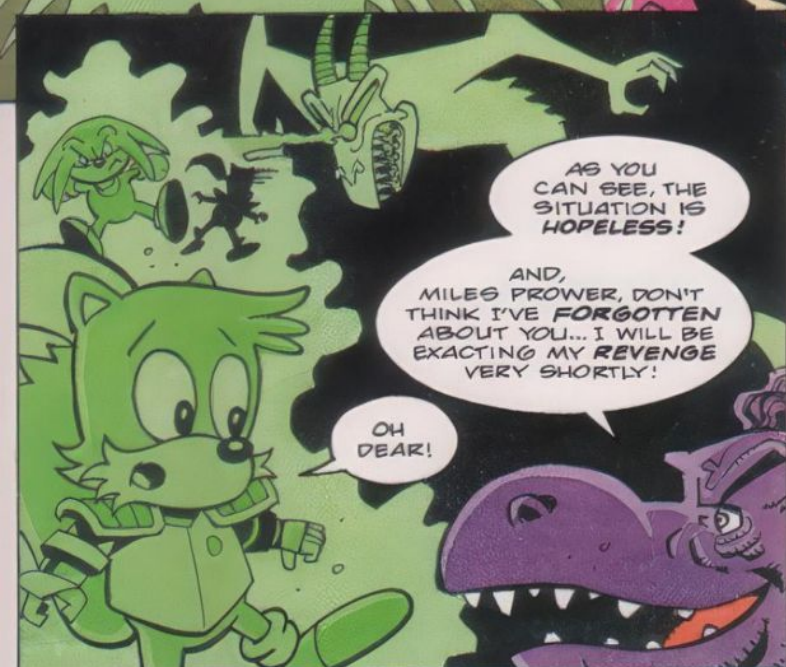


AND
THE TIME IS
AT HAND!

THE MOON
IS APPROACHING
ITS ZENITH AND
I NOW CALL ON THE
DARK ONE... THE
ONE WHOSE NAME
IS NEVER
SPOKEN!







NEXT ISSUE: AT THE MERCY OF THE DARK ONE!



ZONE

Q IS FOR QUESTION.

Q IS FOR QUERY.

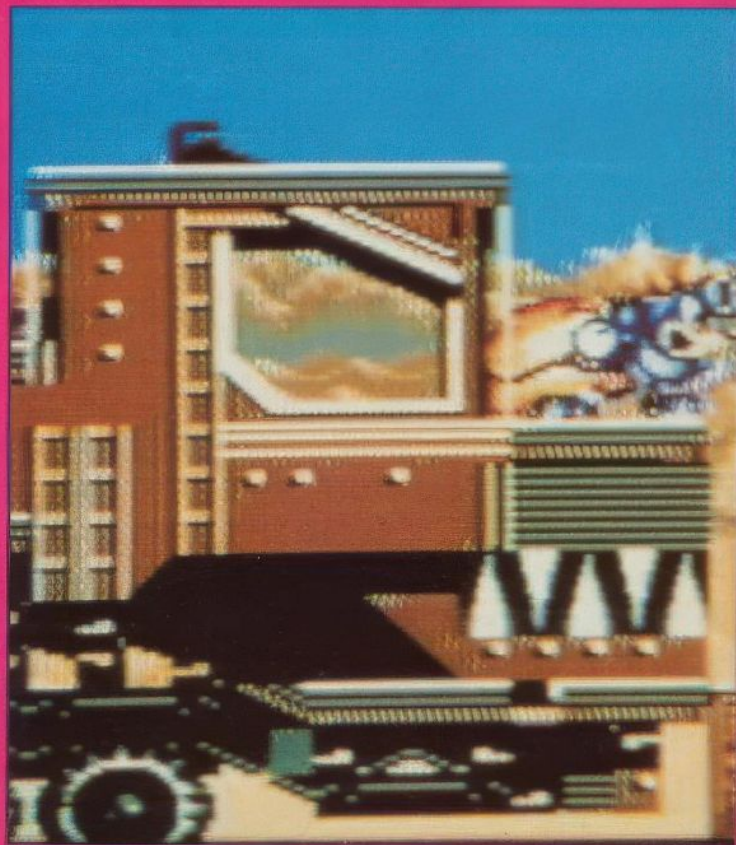
Q IS FOR QUANDARY.

IF YOU WANT TO ENTER THE Q ZONE FOR HINTS, TIPS AND HELP WITH YOUR FAVOURITE SEGA GAMES, DROP A LINE TO:

Q ZONE, SONIC THE COMIC, 25-31 TAVISTOCK PLACE, LONDON, WC1H 9SU.



Problem solver, David Gibbon.



ROCKET KNIGHT ADVENTURES



Mega Drive

Q. I've been having major problems with *Rocket Knight Adventures* on the Mega Drive and would appreciate it if you could give me a stage select for the game.

Kevin Rookes, Basingstoke, Hants.

A. Here's a level skip especially for you Kevin, plus three other cheats you might like to try out:-

LEVEL SKIP

On the title screen, press Up and Left ten times. You should hear a chime to indicate the cheat is activated. Now start playing the game as usual, then press pause. Press C, B, B, A, C then B and you'll immediately skip to the next level!

VERY HARD LEVEL

To try a secret hard level, wait until you see the Konami logo, then press Down six times, Up twice and Down twice. You should now be able to select from the options screen and play a brilliant new hidden level!

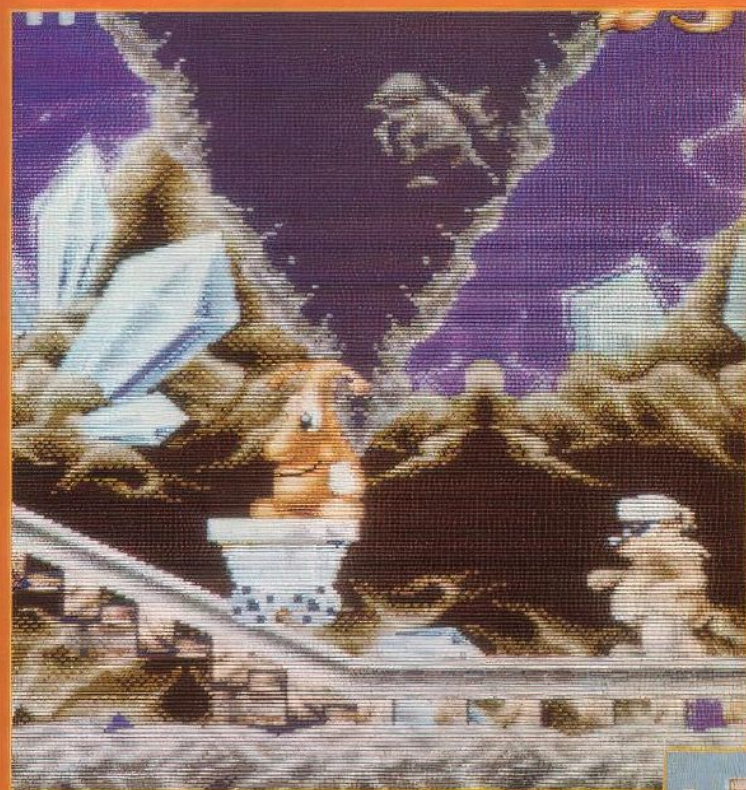


MEGA HARD SETTING

Again, when the Konami logo appears press Left four times, Right four times, Left seven times, Right once and finally press Left once.

RECORD YOUR OWN DEMO SCREEN

Here's a completely wacky cheat which you may like to try. During normal play pause the game and press Up seven times, Down, Left three times and finally press Right. You'll know the cheat has worked if you see the word pause reverse on the screen. Now simply press reset on your Mega Drive and the demo screen should consist of the last minute of your game. Completely pointless, but good fun nevertheless!



PUGGSY



Mega Drive

Q. Could you please give me a level select for Puggsy on the Mega Drive. This game has been driving me crazy!

Colin Woodside, Newtown Abbey, N Ireland.

A. Eureka! After searching through my 'cheats' library, here's one that allows you access to all levels, together with an additional infinite lives cheat plus a couple of passwords! Happy now, Colin?

CHEAT

Access to all levels

600 276 007 714

325 661 027 316 576

End-of-level raccoon

377 503 570 653

677 333 740 161 204

End-of-level galleon

377 501 770 653

677 333 740 161 204

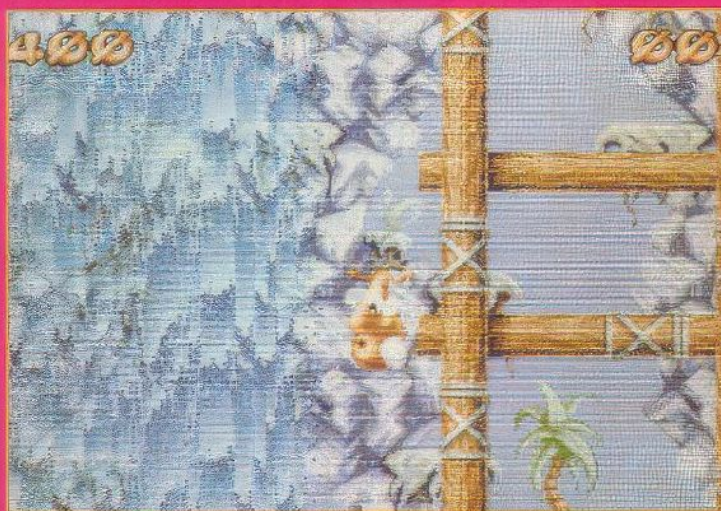
Access to other end-of-level guardians

205 632 654 640

215 777 227 413 146

INFINITE LIVES

Collect the blocks lettered C, H, E, A and T (spells out CHEAT) and take them to the Hidden Place (the question mark above the lighthouse) to receive infinite lives.



NEXT ISSUE: MORE Q & A!

The END

GRAPHIC ZONE

SHOW STC WHAT YOU CAN DO WITH IMAGINATION AND A SHEET OF PAPER.
BOOMERS WHO GET THEIR ARTWORK PRINTED WILL RECEIVE A PACK OF **CRAYOLA PENS**.
SEE THE END OF THE GRAPHIC ZONE FOR MORE DETAILS.

Loch Mabiús Monster!

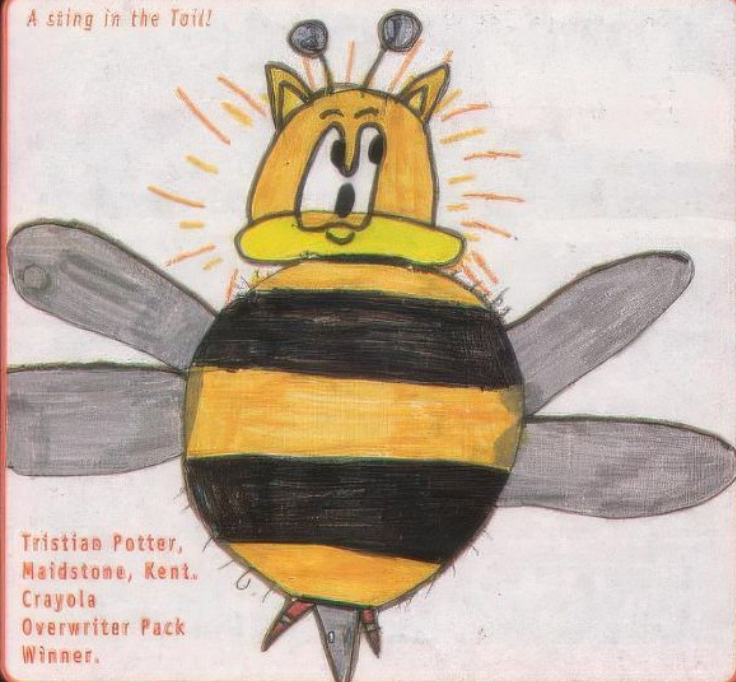


Ashley Scott, Norwich, Norfolk.
GG/MD owner.
Crayola Overwriter Pack Winner.



ROAR

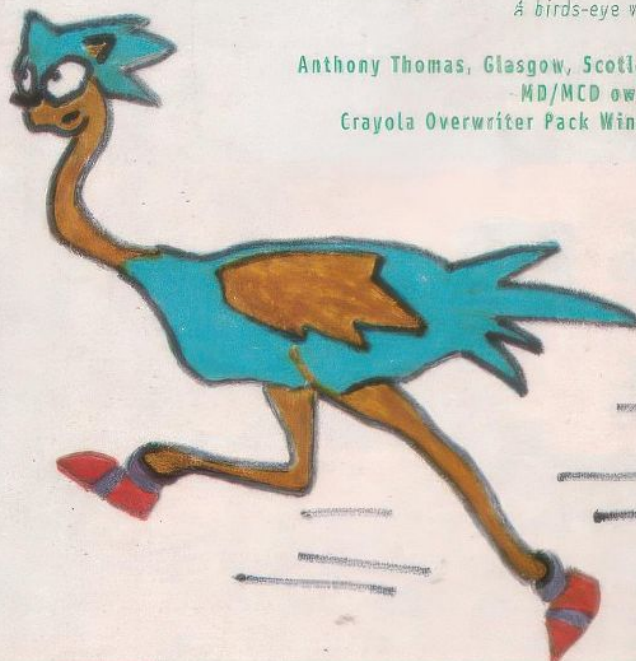
A sting in the Tail!

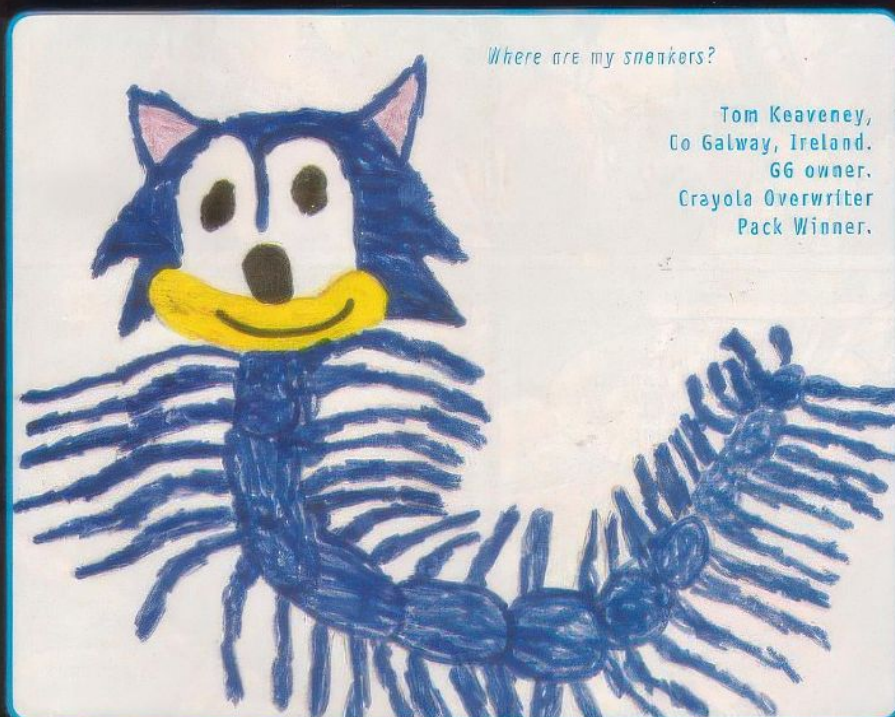
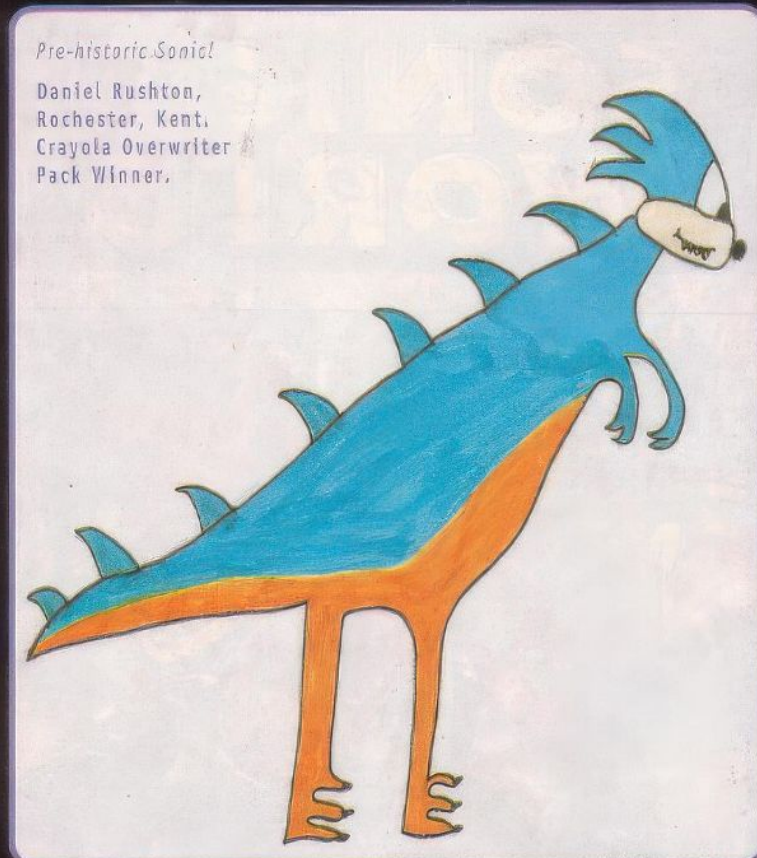
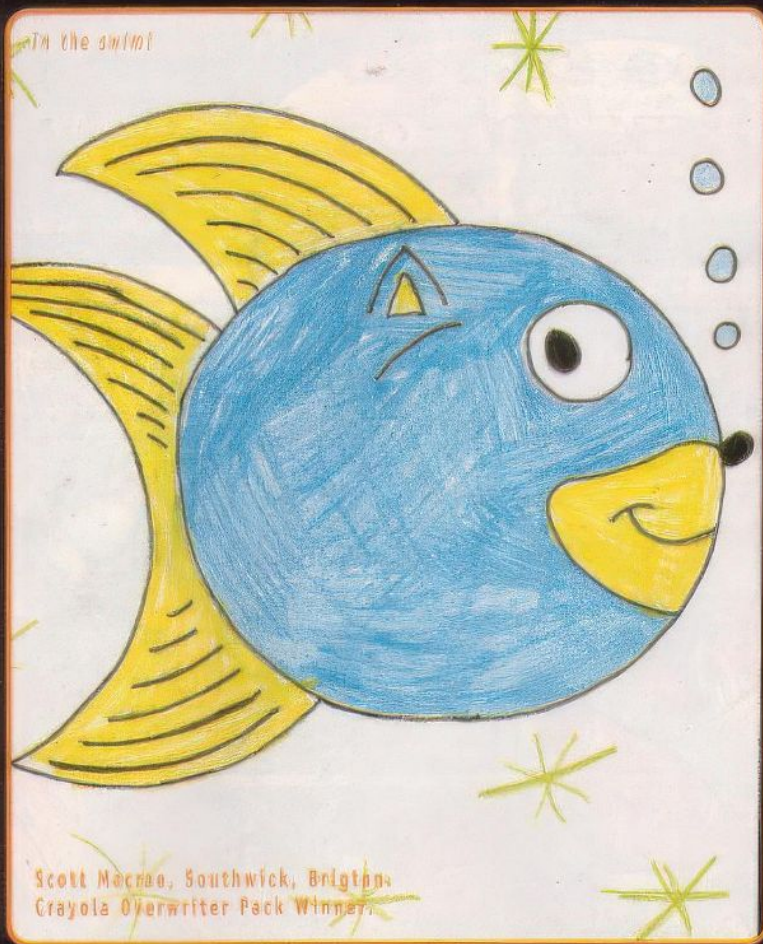


Tristian Potter,
Maidstone, Kent.
Crayola
Overwriter Pack
Winner.

A birds-eye view!

Anthony Thomas, Glasgow, Scotland.
MD/MCD owner.
Crayola Overwriter Pack Winner.





* Preferably paint on a plain white background, or use felt tip pens; avoid lined paper, pencils and crayons as they don't print as well.

* Be original and come up with your own ideas.

* Write name and address (in capital letters, please) on the back so that your prize goes to the right address.

* Send artwork to:
GRAPHIC ZONE, SONIC THE COMIC,
25-31 TAVISTOCK PLACE, LONDON, WC1H 9SU.

EACH ARTIST-HUME
WHO GETS THEIR
HANDYWORK PRINTED
IN STC WILL RECEIVE A
PACK OF **CRAYOLA
OVERWRITER** COLOUR
FIBRE-TIPPED PENS



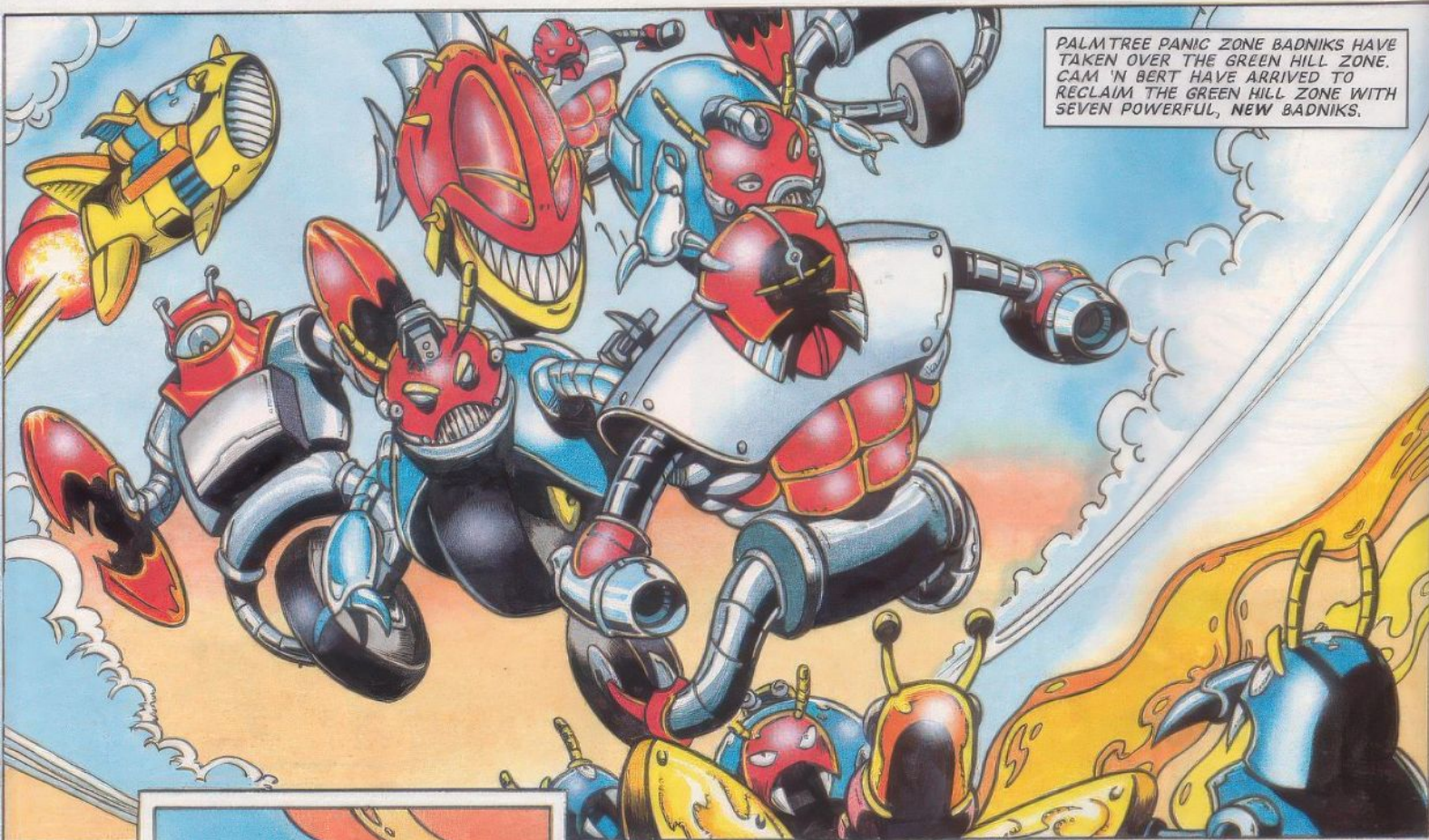
SONIC'S WORLD

The Seven Badniks Part 4

Script: Mark Eyles

Art: Mike Hadley
& John Burns

Lettering: Steve Potter



PALMTREE PANIC ZONE BADNIKS HAVE TAKEN OVER THE GREEN HILL ZONE. CAM 'N BERT HAVE ARRIVED TO RECLAIM THE GREEN HILL ZONE WITH SEVEN POWERFUL, NEW BADNIKS.

POW! POW! POW!



WE ARE
THE SEVEN.

HONOUR,
HUMILITY AND
VALOUR!



DRIVE THE
INVADERS INTO
THE ARK POD. BE CAREFUL
NOT TO DAMAGE THEM, WE
NEED THEM BACK IN THE
PALMTREE PANIC ZONE.



HELP!
WHAT'S GOING
ON?

DESTROY
THE SEVEN!





IN THE ARK POD CAM
ADDRESSES THE BADNIKS.

THE EVIL
BLUE HEDGEHOG
AND HIS OUTLAW FRIENDS
ARE IN YOUR ZONE. IT IS YOUR
DUTY TO RID MOBIUS
OF THEM.

ANY
SLACKERS WILL
ANSWER TO MY
NUMBER ONE
HAMMER.

GET TO IT,
BADNIKS!

I'D
RATHER FIGHT
SONIC THAN THOSE
TWO ANY
DAY!

NEARBY, AT SONIC'S
TEMPORARY BASE...

TAKE
IT EASY,
KID.

WHAT'S
THAT RUMBLING
NOISE?

SO THE
BADNIKS ARE BACK.
WHEN ARE THEY GONNA
LEARN THEY CAN'T
WIN?

HEADS UP,
RUSTBUCKETS...

I'M
READY TO
ROCK!

OH, NO.
BETTER GET
THE TOOLS OUT
AGAIN.

I WONDER
HOW HE'D HAVE DONE
AGAINST THE
SEVEN?

SO DO WE, BUT FOR NOW THIS IS **THE END!**



SPEED LINES

EITHER POST YOUR MAIL TO:
SPEEDLINES, SONIC THE COMIC, 25/31 TAVISTOCK PLACE, LONDON WC1H 9SU.

... OR USE THE E-MAIL SERVICE (SEE BELOW FOR DETAILS).

Slip, Slidin' Away!



Robbie Lowe, Bexhill-on-Sea, E Sussex.
MD2 owner.
Sonic Stationery Winner.

YOUNG, GIFTED & RED!

Dear Megadroid,

I am interested to find out if Knuckles will get a girlfriend. Also, I think *STC's* free gifts are the best, especially the Sonic Scrap Pad in the new-look issue 58.

Nicole-Jay Barry, Stoke-On-Trent, Staffs.

Sonic Stationery Winner.



Maybe that's her at the top of this page, Nicole! See the Control Zone for details on the next free gift.

Mona Sonic!



William Parker, Carlisle, Cumbria. MD owner.
Sonic Stationery Winner.

SADLY MS-D!

Dear Megadroid,

I would like to find out if Sega have stopped making games on the Master System as I haven't seen any for months now.

Peter Fagan, Melrose, Scotland.
MS owner.

Sonic Stationery Winner.



Sadly, Sega are gradually phasing out the Master System console, Peter. However, all is not lost as you'll still be able to find existing MS games for some time.



Send your e-mail messages to:
stc@richb.demon.co.uk
Be sure to include your snail mail (postal) address if you want to win a prize!

WILL YE NO COME BACK?

Dear *STC*,

Once again there were no Sega Bus tour dates for Scotland this Summer. I'm beginning to wonder if they're allergic to us up here?

Craig McNulty, Glasgow, Scotland.
MD owner.

Sonic Stationery Winner.

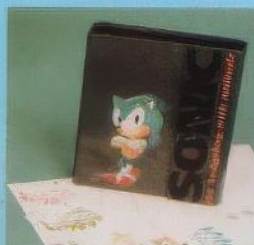


Even though the Sega buses do their best to cover the UK as much as possible, Craig, it seems they're more allergic to travelling long distances; they're based in the south of England and are getting on a bit (like the-humes-who-think-they're-in-charge!). They last headed north of the border in April for the Puma Street Soccer event, and prior to that, went to the Glasgow Youth Week in February. In an ideal hume-world, there'd be at least one Sega bus based in all of the individual regions.

Everything printed in *Speedlines* wins a Highgrove Sonic Stationery set. Boomers will find the equipment extremely useful in helping to organise those important events in life.



Prizes to be despatched within approximately 28 days of publication. If you haven't received your prize after that time, please ask for Helen Waller on 0171 344 6400.



The Highgrove Stationery set is just part of a range of Sonic products available from most retail stations.

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THIS ISSUE'S
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